

Elliot Jung

Product Manager

Vancouver, BC, Canada

(Open to opportunities around the world)

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Product Manager with 4+ years of experience driving zero-to-one strategies for innovative products leveraging **Artificial Intelligence** and **Blockchain** technologies. Successfully contributed to the **M&A** exits of two companies after achieving product-market fit. Proven expertise in **agile** environments, excelling in rapid product launches and seamless collaboration with cross-functional teams.

PROFESSIONAL EXPERIENCE

ProtoPie Technologies Inc.

AI Product Owner

Vancouver, BC, Canada

Feb 2025 – Present

ProtoPie is the leading interactive prototyping tool, enabling designers to turn UI/UX ideas into highly interactive, realistic prototypes across mobile, desktop, web, IoT, and beyond. Trusted by global leaders like Google, Microsoft, Meta, BMW, and Samsung.

- Define the AI product vision and strategy, clearly articulating goals that align with both user and business needs.
- Lead cross-functional teams to ensure the timely delivery of AI solutions, driving execution in line with the product vision and business objectives.
- Prioritize product features using data-driven insights and user research to address critical requirements and maximize impact.
- Create detailed product requirement documents to guide implementation and ensure alignment with strategic goals.
- Maintain and update the product backlog, reflecting shifting priorities and emerging business needs.
- Conduct data analysis, extract key insights, and present conclusions through visualizations to inform decision-making.
- Engage with users to deeply understand their challenges and inform product development.
- Monitor AI trends to ensure ProtoPie leverages emerging technologies, maintaining its competitive edge in the market.

HayanMind Inc.

Product Owner

Daejeon, South Korea

March 2022 – March 2024

HayanMind is the company behind RedKiwi, an English learning app with over 3M downloads, enhancing listening and speaking skills through interactive exercises such as shadowing and real-life conversations.

- Led the end-to-end lifecycle of high-impact projects, including LingoTalk, RedKiwi L2E (Learn to Earn), and RedKiwi English Guide, leveraging AI technologies and SEO strategies to enhance their performance and user engagement.
- Established policies and guidelines for defining and managing requirements, equipping the team with rigorous prioritization strategies to enhance self-management of schedules in time-sensitive projects.

- Designed and managed 200+ KPI dashboards using Mixpanel and Amplitude, while conducting regular workshops to enhance team data literacy and drive data-informed decision-making across departments.
- Partnered with management to revamp organizational policies and workflows, significantly increasing team productivity and enhancing employee satisfaction scores.
- Initiated and executed a company-wide knowledge management strategy, leading to a direct improvement in internal knowledge sharing and alignment between personal and organizational goals.

KAIST Interaction Lab (KIXLAB)

HCI Research Intern

Daejeon, South Korea

June 2021 – December 2021

- Conducted in-depth research on best practices for developing and deploying real-time single-page web applications, optimizing performance for simultaneous user interactions.
- Led the design and implementation of KUIZ, automating its deployment processes on AWS and integrating automated testing workflows, reducing deployment time by 70%.
- Defined deployment guidelines and acceptance criteria, managed project strategies, and ensured on-schedule application development while maintaining compliance with quality standards.
- Introduced data visualization tools such as Mixpanel and Hotjar, increasing team efficiency in accessing and interpreting user data, enabling data-driven decision-making.
- Developed and delivered case study-based learning materials for advanced technical topics, conducting workshops for User Experience Special Interest Group (SIG).

B-Harvest

UX Designer

Seoul, South Korea

September 2020 – March 2021

- Partnered with core designers and developers at Ignite Inc. (formerly Tendermint) to translate complex technical requirements into intuitive user interfaces, flows, and interactions for the cross-chain AMM on the Cosmos Hub, improving usability and user engagement.
- Simplified complex technical implementations and financial concepts by creating infographics and business documentation, enabling clear communication with Ignite Inc. stakeholders and consequently contributing to the company's acquisition strategy.
- Established and maintained a unified brand identity and guidelines, ensuring consistent delivery of customer value across all Zones.
- Conducted competitive analyses and user experience research on leading Decentralized Exchanges (DEXs) and Decentralized Finance (DeFi) applications, identifying key differentiators and opportunities for innovation.
- Designed and launched a revamped company website, enhancing online visibility and site traffic.

Choreofactory Inc.

Product Manager

Seoul, South Korea

March 2019 – March 2020

- Developed the business model and successfully engaged with investors to secure initial funding, ensuring financial stability and growth potential.
- Acted as the primary liaison, negotiating agreements, managing stakeholder relationships, and leading efforts to strengthen communication and trust.

- Defined and aligned the company-wide mission, providing clear project visions that ensured strategic alignment and focused execution across all initiatives.
- Interacted daily with numerous dancers and music artists, gathering actionable feedback to iterate and refine prototypes for BEATFLO, resulting in a drastic improvement in user satisfaction and engagement.
- Designed, conducted, and managed biweekly sprints, streamlining decision-making and problem-solving processes, and further improving team productivity.

Crowbar Inc.

Product Manager

Seoul, South Korea

September 2018 – February 2019

- Developed the business model and engaged with investors to secure funding.
- Defined roles and responsibilities for each workgroup to improve collaboration and promote self-organization.
- Conducted focus group interviews, online surveys, and contextual inquiries with potential customers to gather insights.
- Defined the mission, vision, and core values to align the team's efforts.
- Orchestrated the design and implementation of mobile user experiences for Newt.
- Directed the creation and maintenance of brand assets to ensure consistency and alignment with project goals.
- Designed, developed, and launched the landing page for Newt.

Sixth Sense Technologies Inc.

Product Manager

Seoul, South Korea

January 2017 – April 2017

- Defined the mission, vision, and core values for the project, aligning team efforts with strategic goals.
- Conducted in-depth market research and competitive analysis on environmental suits, identifying key differentiators and market opportunities.
- Successfully applied for government funding programs for small businesses, securing financial support for the project.
- Designed and maintained the company's brand assets, ensuring consistency and professionalism across all platforms.

EDUCATION

Korea Advanced Institute of Science and Technology (KAIST)

Bachelor of Science in Electrical Engineering (major) and Physics (minor)

Daejeon, South Korea

March 2015 – February 2022

Hankuk Academy of Foreign Studies (HAFS)

Natural Sciences Track

Yongin, South Korea

March 2011 – February 2014

TOOLS

Analytics

- Mixpanel
- Google Analytics
- Amplitude
- Hotjar
- RevenueCat
- Sensor Tower

Design

- Figma
- Adobe Xd/Ps/Ai
- Storybook
- Zeplin
- Tailwind
- Bootstrap
- ProtoPie

Development

- AWS
- Git
- Swagger / Postman
- Docker
- React / Next
- Vue / Nuxt
- Sass / CSS

Project Management

- Jira
- Asana
- Monday
- ClickUp
- Wrike
- Trello

Documentation

- Notion
- Airtable
- Confluence

Communication

- Slack
- Microsoft Teams
- Telegram
- Google Chat
- Discord

Collaboration

- FigJam
- Miro
- Allo
- Mural
- Lucidspark